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FEDERAL STANDARD COBOL POCKET GUIDE

Category: Software Subcategory: Programming Language

#### FOREWORD

The Federal Information Processing Standards Publication Series of the National Bureau of Standards is the official publication relating to standards adopted and promulgated under the provisions of Public Law 89-306 (Brooks Bill) and under Part 6 of Title 15, Code of Federal Regulations. These legislative and executive mandates have given the Secretary of Commerce important responsibilities for improving the utilization and management of computers and automatic data processing systems in the Federal Government. To carry out the Secretary's responsibilities, the National Bureau of Standards, through its Institute for Computer Sciences and Technology, provides leadership, technical guidance, and coordination of government efforts in the development of guidelines and standards in these areas.

The establishment of COBOL as a Federal Standard (FIPS PUB 21) is an effort to assist the Federal Government ADP user in stating data processing applications in such a way that the programs and data can be developed and matained with a minimum of time and effort. FIPS Task Group 9 made a recommendation to the National Bureau of Standards that a companion FIPS PUB be published that could be used as a condensed programmer's reference guide of the standard language. Accordingly, the National Bureau of Standards is pleased to have the opportunity to make this reference material available for use by Federal agencies.

R. M. DAVIS, Director
Institute for
Computer Sciences
and Technology

# **ABSTRACT**

This document contains a composite language skeleton of Federal Standard COBOL. It is intended to display complete and syntactically correct formats for the High Level of the standard. In addition, the document contains other selected promots for the COBOL programmer to assist in expediting the programming task.

Key Words: COBOL; COBOL programming aids; Federal Standard COBOL; programming aids; programming languages.

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Announcing The

Federal Standard COBOL Pocket Guide

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NAME OF PUBLICATION. Federal Standard COBOL Pocket Guide.

CATEGORY. Software, Programming Language.

EXPLANATION. The purpose of this publication is to provide a handy prompt for COBOL programmers. The document contains a complete language skele-on for the high level of Federal Standard COBOL. Although not a part of Federal Standard COBOL, the Report Writer facility has been included for those having access to the American National Standard COBOL Report Writer facility.

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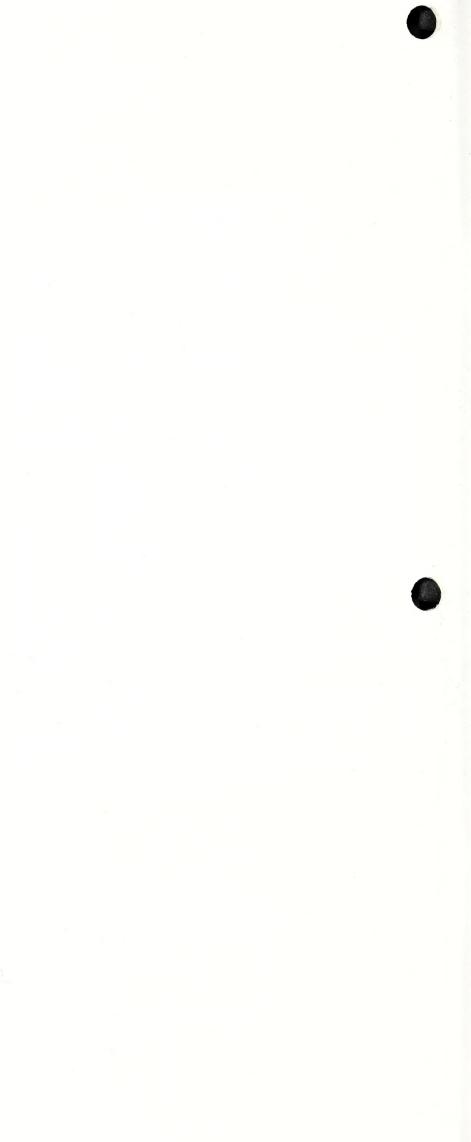
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This pocket guide was initially prepared by the Defense Communications Agency, Command and Control Technical Center. The Institute for Computer Sciences and Technology wishes to thank the Defense Communications Agency and, in particular, James J. Pottmyer, for the preparation of the material presented herein.

# COBOL

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# NOTATIONS FOR SYNTAX DIAGRAM USAGE

• WORDS-Underlined uppercase words are required when the function of which they are a part is used, e.g., PICTURE

Uppercase words which are not underlined are optional when the function of

which they are a part is used, e.g., **CURRENCY SIGN IS**Lowercase words in a syntax diagram are generic terms used to represent COBOL words, literals, PICTURE character-strings, comment-entries, or complete syntactical entries that must be supplied. Where a generic term appears more than once in a format, a number or letter appendage to the term serves to identify it for explanation or discussion in American National Standard X3,23-1974. See Definition topic for a list of these lowercase words.

- BRACKETS [ ]-Used to show words or phrases which are optional entries, e.g., [VALUE IS literal]
- BRACES { } -Used to show a mutually exclusive choice of contents, e.g., (PICTURE ) PIC
- ELLIPSES ••• Used to represent the position in a syntax diagram at which repetition may occur at the user's option. They occur immediately following a right bracket or right brace and indicate that everything between that bracket or brace and its paired left bracket or left brace may be repeated.
- COMMA, and SEMICOLON; -These symbols may appear where shown in a format and are interchangeable. Their inclusion is optional as desired by the programmer for readability
- PERIOD. -When one is shown in a syntax diagram, it is required.
- SPECIAL CHARACTERS + / \* \*\* > = < -Where one appears in a syntax diagram (although not underlined), it is required.

# **DEFINITIONS**

alphabet-name—A user-defined word, in the SPECIAL-NAMES paragraph of the ENVIRONMENT DIVISION, that assigns a name to a specific character set and/or collating sequence.

arithmetic-expression—An arithmetic-expression can be an identifier of a numeric elementary item, a numeric literal, such identifiers and literals separated by arithmetic operators, two arithmetic-expressions separated by an arithmetic operator, or an arithmetic-expression enclosed in parentheses. See topic on Arithmetic Expressions.

cd-name—A user-defined word that names a Message Control System interface area described in a communication-description-entry within the COMMUNICATION SECTION of the DATA DIVISION.

character-string—A sequence of contiguous characters which form a COBOL word, a literal, a PICTURE character-string, or a comment-entry.

comment-entry—An entry in the IDENTIFICATION DIVISION that may be any combination of characters from the computer character set.

communication-description-entry—An entry in the COMMUNICATION SECTION of the DATA DIVISION that describes the interface between the Message Control System (MCS) and the COBOL program. See syntax diagrams in Data Division topic.

computer-name -A system-name that identifies the computer upon which the program is to be compiled or run.

condition—A status of a program at execution time for which a truth value can be determined. It is a conditional expression consisting of either a simple condition (optionally parenthesized) or a combined condition consisting of the syntactically correct combination of simple conditions logical operators, and parentheses, for which a truth value can be determined. See syntax diagrams in Condition Format topic.

condition-name—A user-defined word assigned to a specific value, set of values, or range of values, within the complete set of values that a conditional variable may possess; or the user-defined word assigned to a status of an implementor-defined switch or device.

data-description-entry—An entry in the DATA DIVISION that is composed of a level-number followed by a data-name, if required, and then followed by a set of data clauses, as required. See syntax diagrams in Data Division topic.

data-name—A user-defined word that names a data item described in a data-description-entry in the DATA DIVISION. When used in the general formats, data-name represents a word which can neither be suscripted, indexed, nor qualified unless specifically permitted by the rules for that format, i.e., there are some restrictions on using the syntax diagram for an identifier.

declarative-sentence—A compiler-directing sentence consisting of a single USE statement terminated by the separator period. See syntax diagrams in Procedure Division topic.

file-control-entry—An entry in the FILE-CONTROL paragraph of the ENVIRONMENT DIVISION by which a data file is declared. See syntax diagrams in Environment Division topic.

file-name—A user-defined word that names a file described in a file description entry or sort-merge file description entry within the FILE SECTION of the DATA DIVISION.

identifier—A data-name, followed as required by the syntactically correct combination of qualifiers, subscripts, and indices necessary to make unique reference to a data item. See syntax diagrams in Identifier Format topic.

imperative-statement—A statement that begins with an imperative verb and specifies an unconditional action to be taken. An imperative statement may consist of a sequence of imperative statements. An imperative verb is any except for IF, ENTER, USE, COPY, or which contain the optional phrases SIZE ERROR, INVALID KEY, ON OVERFLOW, NO DATA, AT END, or END-OF-PAGE.

**implementor-name**—A system-name that refers to a particular feature available on that implementor's computing system.

index-name—A user-defined word that names a computer storage position or register associated with a specific table, the contents of which identify a particular element in the table.

integer—A numeric literal without a decimal point which must neither be signed nor zero unless explicitly allowed by the rules of that format.

language-name—A system-name that specifies a particular programming language.

level-number—A user-defined word which indicates the position of a data item in the hierarchical structure of a logical record or which indicates special properties of a data-description-entry. A level-number is expressed as a one or two digit number. level-numbers in the range 1 through 49 indicate the position of a data item in the hierarchical structure of a logical record. level-numbers in the range 1 through 9 may be written either as a single digit or as a zero followed by a significant digit. level-numbers 66, 77, and 88 identify special properties of a data-description-entry.

**library-name**—A user-defined **word** that names a COBOL library that is to be used by the compiler for a given source program compilation.

literal—A character-string whose value is implied by the ordered set of characters comprising the string or by specification of a reserved word which references a figurative constant. Every literal is one of two types, non-numeric or numeric. Rules for particular format sometime constrain the type or length of a literal.

mnemonic-name—A user-defined word that is associated in the ENVIRONMENT DIVISION with a specified implementor-name.

aragraph-name—A user-defined word that identifies and begins a paragraph in the ROCEDURE DIVISION. A paragraph-name need not contain any alphabetic characters.

procedure-name—A user-defined word which is used to name a paragraph or section in the PROCEDURE DIVISION. It consists of a paragraph-name (which may be qualified), or a section-name.

program-name—A user-defined word that identifies a COBOL source program.

pseudo-text—A sequence of character-strings and/or separators bounded by, but not including, pseudo-text delimiters (two contiguous characters ==).

record-description-entry—The total set of data-description-entries associated with a particular record. The first data-description-entry in the set must have a level-number of 1.

record-name—A user-defined word that names a record described in a record-description-entry in the DATA DIVISION.

relation-condition—The proposition, for which a truth can be determined, that the value of an arithmetic-expression or data item has a specific relationship to the value of another arithmetic-expression or data item. See syntax diagrams in Condition Format topic.

relational-operator-The permissible operators are:

IS [NOT] GREATER THAN

IS [NOT] >

IS [NOT] LESS THAN

IS[NOT] <

IS [NOT] EQUAL TO

IS [NOT] =



report-group-description-entry—In the REPORT SECTION of DATA DIVISION, an 11 level-number entry and its subordinate entries. See syntax diagrams.

report-name—A user-defined word that names a report described in a report-description-entry within the REPORT SECTION of the DATA DIVISION.

routine-name—A user-defined word that identifies a procedure written in a language other than COBOL.

section-name—A user-defined word which names a section in the PROCEDURE DIVISION. A section-name need not contain any alphabetic characters.

segment-number—A user-defined word which classifies sections in the PROCEDURE DIVISION for purposes of segmentation. segment numbers may be expressed either as a one- or two-digit number.

sentence—A sequence of one or more statements, the last of which is terminated by period (.) followed by a space.

simple-condition—Any single condition chosen from the set:

Relation-Condition

Class Condition

Condition-Name Condition

Switch-Status Condition

Sign Condition

or a simple-condition enclosed in parentheses. See syntax diagrams in Condition Format topic.

statement—A syntactically valid combination of words and symbols written in the PROCEDURE DIVISION beginning with a verb.

subscript—An integer or a numeric data item (with no digits to the right of the assumed decimal point) whose value identifies a particular element in a table.

text-name—A user-defined word which identifies a particular sequence of character-strings within a COBOL library.

word—A character-string of 1 to 30 characters which forms a user-defined word, system-name, or a reserved word.



**77-level-description-entry**—A **data-description-entry** that describes a non-contiguous data item with the **level-number 77**. See syntax diagrams for **data-description-entry** in Data Division topic.

# FIGURATIVE CONSTANTS

A figurative constant is a value referenced by the following reserved words. A figurative constant may be used wherever literal appears in a syntax diagram, subject to contraints in particular formats or the type (numeric or non-numeric).

**ZERO**, **ZEROS**, **ZEROES**—Represents numeric value "0", or one or more of the character "0", depending on the context in which used. When a **literal** must be of numeric type, these are the only figurative constants which can be used.

**SPACE**, **SPACES**—Represents one or more of the character space from the computer's character set.

**HIGH-VALUE**, **HIGH-VALUES**—Represents one or more of the character which has the highest ordinal position in the program collating sequence. For the **STANDARD-1** collating sequence, this is the DEL character, ASCII 7/15.

**LOW-VALUE, LOW-VALUES**—Represents one or more of the character which has the lowest ordinal position in the program collating sequence. For the **STANDARD-1** collating sequence, this is the NUL character, ASCII 0/0.

QUOTES—Represents one or more of the character ("). This figurative constant cannot be used in place of a quotation mark in a source program to bound a non-numeric literal. i.e., QUOTE ABC QUOTE cannot be used for "ABC".

ALL literal—Represents one or more of the string of characters comprising the literal. The literal must be either a nonnumeric literal or any other figurative constant. Cannot be used with the DISPLAY, INSPECT or STOP statements.

Notes:

- 1. The singular and plural forms of the figurative constants are equal and may be used interchangeably.
- 2. Figurative constants may not be bounded by quotation marks.
- 3. When a figurative constant is not associated with another data item, it is assumed to be one character long, otherwise it assumes the length of the data item with which it is associated.

# PICTURE CHARACTER STRING

A PICTURE character-string contains 1 to 30 characters describing the characteristics and editing requirements of an elementary data item. An unsigned integer which is enclosed in parentheses following the symbols A X 9 P Z \* B / 0, + - or the currency symbol indicates the number of consecutive occurrences of the symbol, e.g., X(5) is equivalent to XXXXX. (Note that SV. CR and DB may appear only once.) The rules for forming PICTURE character-strings for the different categories of data are:

SYMBOL	REPRESENTS	MAY APPEAR WITH	RESTRICTIONS	NOTES
	AL	PHABETIC		
А	Alphabetic character	АВ	At least one A must be present	
В	Space character insertion	АВ		
		NUMERIC		
9	Numeric character	9 P V S	At least one 9 must be present	1
Р	Assumed decimal scaling position	9 P V S	Either first or last except for S and V	1, 2, 3
٧	Location of assumed decimal point within item	9 P S	Only one <b>V</b> allowed	2, 3
S	Presence of operational sign	9 P V	Must be leftmost; only one S allowed	4
	ALPI	HANUMERIC	2	
X A 9	Any allowable character in the computer character set	X A 9	Either at least one X must be present or else both A and 9 must be present	

### Notes:

- The total number of digit positions in a numeric or numeric edited item must be between 1 and 18. The symbols 9 P Z \* and the second and following occurrences of + - \$ count as digit positions.
- 2. The symbol V used in conjunction with P is redundant and is not required-e.g., VPP99 is equivalent to PP99, and 99PV is equivalent to 99P.
- 3. The symbols P and V do not count in the size of an item in standard data format.
  4. The symbol S is counted in the size of an item in standard data format only if SIGN . . . SEPARATE has been specified.
- 5. A numeric edited item must contain either at least one 9 Z \* or else at least two + \$. A numeric edited item cannot consist entirely of 9PV symbols (which would be numeric category).
- 6. If all digits are represented by Z or floating + \$ and the data has the value zero, the entire data item will be spaces. If all digits are represented by \* and the data has the value zero, the data item will be all asterisks except for the actual decimal point. Otherwise, replacement will occur left of either the decimal point or the first non-zero digit represented by an insertion symbol, whichever is farther to the left.
- 7. Any , B 0 / insertion characters embedded in Z or \* zero suppression symbols will be replaced by space or asterisks, respectively, if the digit position to the left has a leading zero suppressed by inserting space or asterisk.
- The second floating character from the left represents the leftmost limit of numeric data that can be stored. A single floating character is inserted immediately to the left of the first non-zero digit (or the decimal point) in a position represented by floating + -\$ or by , B 0 /; and any other positions back to the first floating + - \$ are replaced with spaces.

  9. If the CURRENCY SIGN clause is specified (SPECIAL-NAMES paragraph), the character
- specified as the currency symbol is used instead of \$ in the PICTURE character-string. It may be any character in the computer character set except 0 1 2 3 4 5 6 7 8 9 A B C D L P R S V X Z \*+-, . ; ( ) " / = or space.
- , . ; ( ) " / = or space.

  10. If the DECIMAL-POINT IS COMMA clause is stated (SPECIAL-NAMES paragraph), the rules for period ( . ) and comma ( , ) are exchanged.

SYMBOL	REPRESENTS	MAY APPEAR WITH	RESTRICTIONS	NOTES	

# ALPHANUMERIC EDITED

X A 9	Any allowable character in the computer character set	X A 9 B 0 /	At least one X or else at least one A must be present	
В	Space character insertion	XA9B	At least one B 0 or	
0	Zero (0) character insertion	0/	/ must be present; cannot consist entirely	
/	Slash (/) character insertion		of A and B (which would be alphabetic category)	

# NUMERIC EDITED

	7701110	RICEDITED		
9	Numeric character	any other except A X	May not precede Z *\$ or floating + -; may not appear if Z * or floating \$ + - occurs to right of decimal point position	1,5
Z	Numeric character: replace leading zeros with spaces	9 Z P . V CR DB , B 0 / and single \$ +	May not follow 9; if it occurs right of decimal point posi- tion, all digits must be represented by P or itself	1,5,6,
*	Numeric character; replace leading zeros with asterisk (*) characters	9 * P . V CR DB , B 0 / and single \$ + -		
floating \$	Numeric character; insert currency symbol left of first non-zero digit.	9\$P.V CR DB, B0 / and single +-	May not follow 9; if it occurs right of decimal point posi- tion, all digits must be represented by P or \$	1, 5, 6, 8, 9
floating +	Numeric character; to left of first non- zero character insert minus (-) if negative, else insert plus (+)	9+P.V ,B0/and single\$	May not follow 9; if it occurs right of decimal point posi- tion, all digits must be represented by P or itself	1,5,6,
floating	Numeric character; to left of first non- zero character insert minus (-) if negative, else insert space	9 - P . V , B 0 / and single \$		
Р	Assumed decimal scaling position	9 Z * + - \$ P V , B 0 /	Must either precede or follow all digit positions represented by 9 Z * or floating + - \$	1, 2, 3
single \$	Insert Jurrency symbol	9 Z * + - P CR DB . V , B 0 /	Leftmost except for single + -	9
single	Insert minus (-) if negative; else insert plus (+)	9 Z * \$ P . V , B 0 /	Either leftmost or rightmost	
single	Insert minus (-) if negative; else insert space character			
CR	Insert two characters "CR" if negative; else insert two spaces	9 Z * \$ P . V , B 0 /	Rightmost	
DB	Insert two characters "DB" if negative; else insert two spaces			
٠	Actual decimal point	9 Z * \$ + - CR DB , B 0 /	May not be rightmost; only one . allowed	10
V .	Location of assumed decimal point within item	9 Z * \$ + - P CR DB , B 0 /	Only one V allowed	2, 3
,	Comma (,) character insertion	any other except A X	May not be rightmost	7, 8, 10
В	Space character insertion	any other		7,8
0	Zero (0) character insertion	except A X		
/	Slash (/) character insertion			1

# SPECIAL REGISTERS

Special registers are compiler generated storage areas into which automatically stored information is produced in conjunction with the use of certain COBOL features.

**DEBUG-ITEM**—Provides information about the condition that caused the execution of a debugging section with the following items implicitly described:

- DEBUG-LINE—Implementor-defined means of identification of particular source statement.
- DEBUG-NAME—Contains first 30 characters of the name (file-name, identifier, procedure-name or cd-name) that caused the debugging section to be executed.
  - DEBUG-SUB-1, DEBUG-SUB-2, DEBUG-SUB-3—If the referenced data item is subscripted, the occurrence number of each level is entered in these items respectively as necessary.
  - **DEBUG-CONTENTS**—Contains information concerning where the debug is taking place, e.g., "START PROGRAM," "SORT OUTPUT," the entire contents of a record which is read, etc.

The implicit description of DEBUG-ITEM is:

01	DEB	UG-ITEM	
	02	DEBUG-LINE	PICTURE IS $X(6)$ .
	02	FILLER	PICTURE IS X VALUE SPACE.
	02	DEBUG-NAME	PICTURE IS X(30).
	02	FILLER	PICTURE IS X VALUE SPACE.
	02	DEBUG-SUB-1	PICTURE IS S9999 SIGN IS LEADING
			SEPARATE CHARACTER.
	02	FILLER	PICTURE IS X VALUE SPACE.
	02	DEBUG-SUB-2	PICTURE IS S9999 SIGN IS LEADING
			SEPARATE CHARACTER.
	02	FILLER	PICTURE IS X VALUE SPACE.
	02	DEBUG-SUB-3	PICTURE IS S9999 SIGN IS LEADING
			SEPARATE CHARACTER.
	02	FILLER	PICTURE IS X VALUE SPACE.
	02	DEBUG-CONTENTS	PICTURE IS X(n).

LINAGE-COUNTER—Register(s) generated by the presence of a LINAGE clause in an FD entry. It points to the line at which the device is positioned within the current page body. It may be referenced (qualified by file-name if more than one used) but not modified by PROCEDURE DIVISION statements. It can represent a range of 1 through the value in data-name-5 or integer-5 in the FD syntax diagram.

LINE-COUNTER—Register(s) generated for each RD entry. It is used to determine the vertical positioning of the report. The Report Writer Control Section maintains the value of this register(s) which may be accessed but not modified by PROCEDURE DIVISION statements. It can represent a range of 0 through 999999 and has an implicit description of PICTURE 9(6).

PAGE-COUNTER—Register(s) generated for each RD entry, that is used by the program to number the pages of a report. The Report Writer Control Section maintains the value of this register(s) but it *may* be altered by a PROCEDURE DIVISION statement. It can represent a range of 1 through 999999 and has an implicit description of PICTURE 9(6).

# **IDENTIFIER FORMAT**

# 

# COPY STATEMENT FORMAT

$$\frac{\text{COPY text-name}}{\left[ \frac{\text{OF}}{\text{IN}} \right]} \\ \frac{\left\{ \frac{\text{OF}}{\text{In}} \right\} \text{ library-name}}{\text{identifier-1}} \\ \frac{\text{BY}}{\text{literal-1}} \\ \frac{\text{BY}}{\text{word-2}} \\ \frac{\text{BY}}{\text{ord-2}} \\ \frac{\text{BY}}{\text{ord-2}} \\ \frac{\text{OF}}{\text{pseudo-text-2}} \\ \frac{\text{BY}}{\text{ord-2}} \\ \frac{\text{OF}}{\text{ord-2}} \\ \frac{\text{OF}}{\text{o$$

# CONDITION FORMAT

### **RELATION CONDITION**

$$\begin{pmatrix} \text{identifier-1} \\ \text{literal-1} \\ \text{arithmetic-expression-1} \\ \text{index-name-1} \end{pmatrix} \begin{pmatrix} \text{IS} \ [\text{NOT}] \ \text{GREATER} \ \text{THAN} \\ \text{IS} \ [\text{NOT}] \ \text{LESS} \ \text{THAN} \\ \text{IS} \ [\text{NOT}] \ \text{EQUAL} \ \text{TO} \\ \text{IS} \ [\text{NOT}] \ \text{SIS} \\ \text{IS} \ [\text{NOT}] \ \text{Constant} \ \text{Constant} \\ \text{IS} \ [\text{NOT}] \ \text{Constant} \ \text{Constant} \\ \text{IS} \ [\text{NOT}] \ \text{Constant} \ \text{Constant} \ \text{Constant} \ \text{Constant} \ \text{Constant} \ \text{Constant}$$

#### **CLASS CONDITION**

identifier IS [NOT]  $\left\{ \begin{array}{l} NUMERIC \\ ALPHABETIC \end{array} \right\}$ 

#### SIGN CONDITION

arithmetic-expression is [NOT]  $\begin{cases} \frac{POSITIVE}{NEGATIVE} \\ \frac{ZERO}{NEGATIVE} \end{cases}$ 

#### CONDITION-NAME CONDITION

condition-name

#### SWITCH-STATUS CONDITION

condition-name

#### **NEGATED SIMPLE CONDITION**

NOT simple-condition

# COMBINED CONDITION

condition  $\left\{ \left\{ \frac{AND}{OR} \right\} \right\}$  condition  $\left\{ \right\}$  ...

# ABBREVIATED COMBINED RELATION CONDITION

relation-condition  $\left\{ \frac{AND}{QR} \right\} [NOT]$  [relational-operator] object  $\left\{ \cdots \right\}$ 

# Note:

When parentheses are not used or when parenthesized conditions are at the same level of inclusiveness, the following order of evaluation is observed:

- 1. Values are established for any arithmetic expression.
- 2. Truth values for simple conditions are established.
- 3. Truth values for negated simple conditions are established.
- Truth values for combined conditions are established with all combinations of AND evaluated first followed by OR.
- 5. Truth values for negated combined conditions are established. (A negated combined condition is **NOT** followed by a combined condition in parentheses.)

# ARITHMETIC EXPRESSIONS

# ARITHMETIC OPERATORS

BINARY	<u>MEANING</u>
+	Addition
**	Subtraction
*	Multiplication
/	Division
**	Exponentiation
	-

# UNARY

Effect of multiplication by numeric literal +1
 Effect of multiplication by numeric literal -1

#### **FORMATION RULES**

- 1) Arithmetic expressions may only begin with the symbols (+- or a variable (identifier or literal) and may only end with ) or a variable. There must be a one-to-one correspondence between left and right parenthesis, with each left parenthesis to the left of its right parenthesis.
- 2) Parentheses may be used to specify the order in which elements of the expression are to be evaluated or they may be used to eliminate the ambiguities in logic.
- 3) Expressions within parentheses are evaluated first; and within nested parentheses, evaluation proceeds from the least inclusive set to the most inclusive set. When parentheses are not used the order of execution of consecutive operations of the same hierarchical level is from left to right with the following hierarchical order implied:

1st - Unary + -

2nd - Exponentiation\*\*

3rd - Multiplication and division \* /

4th - Addition and subtraction + -

4) Allowable combinations of operators, variables, and parentheses in arithmetic expressions are:

FIRST	SECOND SYMBOL						
SYMBOL	VARIABLE	BINARY	UNARY	(	)		
VARIABLE	NO	YES	NO	NO	YES		
BINARY	YES	NO	YES	YES	NO		
UNARY	YES	NO	NO	YES	NO		
(	YES	NO	YES	YES	NO		
)	NO	YES	NO	NO	YES		

# **IDENTIFICATION DIVISION**

```
DENTIFICATION DIVISION

PROGRAM-ID program-name.

[SUTHOR: (comment-entry) ...)

[VST SEATION: (comment-entry) ...)

[La T. COMPLED (comment-entry) ...)

[SECURITY: (comment-entry) ...)
```

# ENVIRONMENT DIVISION

#### GENERAL FORMAT

```
ENVIRONMENT DIVISION.
```

CONFIGURATION SECTION.

SOURCE-COMPUTER, computer-name [WITH DEBUGGING MODE]

OBJECT COMPUTER, computer-name

```
, MEMORY SIZE integer
```

- [ , PROGRAM COLLATING SEQUENCE IS alphabet-name]
- [ , SEGMENT-LIMIT IS segment-number]

```
SPECIAL-NAMES. [, implementor-name
```

```
IS mnemonic-name [ , ON STATUS IS condition-name-1
  [, OFF STATUS IS condition-name-2]]
IS ninemonic-name [ , OFF STATUS IS condition-name-2
  [ , ON STATUS IS condition-name-1]]
ON STATUS IS condition-name-1 [ , OFF STATUS IS condition-name-2]
```

OFF STATUS IS condition-name-2 [ , ON STATUS IS condition-name-1] STANDARD-1 NATIVE

```
{THROUGH
{THRU
ALSO literal-3 [ , ALSO hteral-4]
literal-1
                 THROUGH
THRU literal-6
ALSO literal-7 [ , ALSO literal-8]
```

- [, CURRENCY SIGN IS literal-9]
- [ , DECIMAL-POINT IS COMMA] .]

```
INPUT-OUTPUT SECTION.
```

FILE CONTROL.

file-control-cntry ...

I-O-CONTROL

```
REBUN ON file-name-1 implementor-name
```

```
{ [END OF] { REEL } OF file-name-2 integer-1 RECORDS } integer-2 CLOCK-UNITS
EVERY.
```

```
; SAME
                        AREA FOR file-name-3 {, file-name-4} ...
            RT-MERGE
```

[; MULTIPLE FILE TAPE CONTAINS file-name-5 [ POSITION integer-3]

[, file-name-6 [POSITION integer-4]] ...] ....]

# file-control-entry

# FORMAT 1:

```
SELECT [OPTIONAL] file-name
```

```
ASSIGN TO implementor-name-1 [ , implementor-name-2] ...
```

[; ORGANIZATION IS SEQUENTIAL]

[; ACCESS MODE IS SEQUENTIAL]

[; FILE STATUS IS data-name-1].

#### FORMAT 2:

# SELECT file-name

```
ASSIGN TO implementor-name-1 [ , implementor-name-2] ...
```

```
; RESERVE integer-1 AREA
AREAS
```

; ORGANIZATION IS RELATIVE
$$\begin{cases}
\frac{\text{SEQUENTIAL [ , RELATIVE KEY IS data-name-1]}}{\text{SEQUENTIAL [ , RELATIVE KEY IS data-name-1]}} \\
\frac{\text{RANDOM DYNAMIC}}{\text{DYNAMIC}}, RELATIVE KEY IS data-name-1}
\end{cases}$$

[; FILE STATUS IS data-name-2] .

#### FORMAT 3:

## SELECT file-name

```
ASSIGN TO implementor-name-1 [ , implementor-name-2] ...
```

# ORGANIZATION IS INDEXED

; RECORD KEY IS data-name-1

[; ALTERNATE RECORD KEY IS data-name-2 [WITH DUPLICATES]] ...

[; FILE STATUS IS data-name-3].

# FORMAT 4:

SELECT file-name ASSIGN TO implementor-name-1 [ , implementor-name-2] ...

# DATA DIVISION

### **GENERAL FORMAT**

```
DATA DIVISION.
FILE SECTION.
FD file-name
   ; BLOCK CONTAINS [integer-1 TO] integer-2 {RECORDS | CHARACTERS
   [; RECORD CONTAINS [integer-3 TO] integer-4 CHARACTERS]
   ; LABEL {RECORD IS | STANDARD | OMITTED }
   [ ; <u>VALUE OF</u> implementor-name-1 IS {data-name-1}
       \left[ \text{ , implementor-name-2 IS } \left\{ \begin{array}{l} \text{data-name-2} \\ \text{literal-2} \end{array} \right\} \right] \dots \right] 
   [; DATA { RECORD IS | data-name-3 [, data-name-4] ...]
   [; LINAGE IS {data-name-5} LINES , WITH FOOTING AT {data-name-6} integer-6
      [; CODE-SET IS alphabet-name]
   [ REPORT IS | report-name-1 [ , report-name-2] ...].
[record-description-entry] ... ] ...
SD file-name
   [; RECORD CONTAINS [integer-1 TO] integer-2 CHARACTERS]
   ; DATA {RECORD IS | data-name-1 [ , data-name-2] ...
{record-description-entry} ... ] ... ]
WORKING-STORAGE SECTION.
 {77-level-description-entry} ...]
   NKAGE SECTION
  77-level-description-entry (record-description-entry
COMMUNICATION SECTION.
[communication-description-entry
[record-description-entry] ...] ...]
REPORT SECTION.
[RD report-name
   [; CODE literal-1]
   CONTROL IS } {data-name-1 [ , data-name-2] ... } {CONTROLS ARE } {FINAL [ , data-name-1 [ , data-name-2] ... ]}
   [; PAGE LIMIT IS | integer-1 LINE | [, HEADING integer-2]
      [, FIRST DETAIL integer-3] [, LAST DETAIL integer-4]
      [, FOOTING integer-5] .
{report-group-description-entry } ... ] ... ]
```

# data-description-entry

```
FORMAT 1:
level-number {data-name-1}
   [; REDEFINES data-name-2]
    { PICTURE } IS character-string
    ; [USAGE IS]
   [; [SIGN IS] {LEADING } [SEPARATE CHARACTER]]
   [; OCCURS {Integer-1 TO integer-2 TIMES DEPENDING ON data-name-3} integer-2 TIMES
      ASCENDING KEY IS data-name-4 [, data-name-5] ...]...
      [INDEXED BY index-name-1 [ , index-name-2] ... ]
    ; {SYNCHRONIZED} [LEFT]
   [: {JUSTIFIED } RIGHT]
   [; BLANK WHEN ZERO]
   [; VALUE IS literal] .
FORMAT 2:
66 data-name-1; \frac{\text{PENAMES}}{\text{data-name-2}} \left\{ \frac{\text{THROUGH}}{\text{THRU}} \right\} data-name-3
FORMAT 3:
88 condition-name; \left\{ \frac{\text{VALUE IS}}{\text{VALUES}} \right\} literal-1 \left\{ \frac{\text{THROUGH}}{\text{THRU}} \right\} literal-2
   , literal-3 [{THROUGH
THRU | literal-4] ...
communications-description-entry
FORMAT 1:
CD cd-name; FOR [INITIAL] INPUT
     [[; SYMBOLIC QUEUE IS data-name-1]
         [; SYMBOLIC SUB-QUEUE-1 IS data-name-2]
         [ , SYMBOLIC SUB-QUEUE-2 IS data-name-3]
         [; SYMBOLIC SUB-QUEUE-3 IS data-name-4]
         [; MESSAGE DATE IS data-name-5]
         [; MESSAGE TIME IS data-name-6]
         [; SYMBOLIC SOURCE IS data-name-7]
         [; TEXT LENGTH IS data-name-8]
         [; END KEY IS data-name-9]
         [; STATUS KEY IS data-name-10]
         [; MESSAGE COUNT IS data-name-11]]
     [data-name-1, data-name-2, ..., data-name-11]
FORMAT 2:
CD cd-name; FOR OUTPUT
    [; DESTINATION COUNT IS data-name-1]
```

- [; TEXT LENGTH IS data-name-2]
- [; STATUS KEY IS data-name-3]
- [; DESTINATION TABLE OCCURS integer-2 TIMES
  - [; INDEXED BY index-name-1 [, index-name-2] ... ]]
- [; ERROR KEY IS data-name-4]
- [; SYMBOLIC DESTINATION IS data-name-5] .

# report-group-description-entry

```
FORMAT I.

01 [data-name-1]

[:LINE NUMBER IS { integer-1 [ON NEXT PAGE ] } ]

[.NEXT GROUP IS { PLUS integer-2 } ]

[.NEXT GROUP IS { PLUS integer-4 } ]

[.NEXT PAGE | PLUS integer-4 } ]

[.NEXT PAGE | PLUS integer-4 } ]

[.NEXT PAGE | PLUS integer-4 } ]

[.NEXT GROUP IS { PLUS integer-4 } ]

[.NEXT PAGE | PLUS integer-4 } ]

[.NEXT PAGE | PLUS integer-2 } ]

[.NEXT GROUP IS { PLUS integer-2 } ]

[.NEXT HEADING | PLUS integer-2 } ]

[.NEXT GROUP IS { PLUS integer-2 } ]

[.NEXT HEADING | PLUS integer-3 } ]

[.NEXT GROUP IS { PLUS integer-4 } ]

[.NEXT HEADING | PLUS integer-4 } ]

[.NEXT HEADING | PLUS integer-4 } ]

[.NEXT GROUP IS { PLUS integer-4 } ]

[.NEXT HEADING | PLUS integer-4 } ]

[.NEXT GROUP IS { PLUS integer-2 } ]

[.NEXT GROUP IS { PLUS integer-2 } ]

[.NEXT GROUP IS { PLUS integer-3 } ]

[.NEXT GROUP IS { PLUS integer-4 } ]

[.NEXT GROUP IS
```

PAGE FOOTING

{REPORT FOOTING }

 $\left\{ \begin{array}{l} \underline{\text{CONTROL}} \ \underline{\text{FOOTING}} \\ \underline{\text{CF}} \end{array} \right\} \left\{ \begin{array}{l} \underline{\text{data-name-3}} \\ \underline{\text{FINAL}} \end{array} \right\}$ 

[ ; [USAGE IS] DISPLAY]

# FORMAT 2:

level-number (data-name-1)

```
 \left[ \text{.} \underline{\text{LINE}} \, \text{NUMBER IS} \left\{ \frac{\text{integer-1 (ON NEXT PAGE)}}{\text{PLUS integer-2}} \right\} \right]   \left\{ \text{:} \left[ \text{USAGE IS} \right] \, \text{DISPLAY} \right] .
```

# FORMAT 3:

```
level-number [data-name-1]
```

- [ : BLANK WHEN ZERO]
- [; GROUP INDICATE]

```
; { JUSTIFIED } RIGHT
```

; LINE NUMBER IS [integer-1 (ON NEXT PAGE)]

[; COLUMN NUMBER IS integer-3]

;  $\left\{ \frac{\text{PICTURE}}{\text{PIC}} \right\}$  IS character-string

; SOURCE IS identifier-1

; VALUE IS literal

; SUM identifier-2 [ , identifier-3] ...

[ ; [USAGE IS] DISPLAY] .

# PROCEDURE DIVISION

# GENERAL FORMAT

# FORMAT 1: PROCEDURE DIVISION [USING data-name-1 [ , data-name-2] ...] . DECLARATIVES. {section-name SECTION [segment-number] . declarative-sentence [paragraph-name. [sentence] ...] ... $\}$ ... END DECLARATIVES.] section-name SECTION [segment-number] . [paragraph-name. [sentence] ...] ... \ ... FORMAT 2: PROCEDURE DIVISION [USING data-name-1 [ , data-name-2] ...] . {paragraph-name. [sentence] ...} ... declarative-sentence FORMAT 1: $\underbrace{\text{USE AFTER}}_{\text{ERROR}} \text{STANDARD} \left\{ \underbrace{\text{EXCEPTION}}_{\text{ERROR}} \right\} \underbrace{\text{PROCEDURE}}_{\text{ON}} \text{ON}$ FORMAT 2: file-name-1 [ , file-name-2] ... INPUT OUTPUT I-O USE AFTER STANDARD { EXCEPTION | PROCEDURE ON FORMAT 3: USE BEFORE REPORTING identifier.

# FORMAT 4:

```
USE FOR DEBUGGING ON [ALL REFERENCES OF] identifier-1 | File-name-1 | ALL PROCEDURES | Cd-name-2 | ALL REFERENCES OF] identifier-2 | File-name-2 | Procedure-name-2 | ALL PROCEDURES | ....
```

#### **VERBS**

#### FORMAT 1:

ACCEPT identifier [FROM mnemonic-name]

#### FORMAT 2:

 $\frac{\text{ACCEPT identifier FROM}}{\text{IDATE}} \begin{cases} \frac{\text{DATE}}{\text{DAY}} \\ \frac{\text{DAY}}{\text{TIME}} \end{cases}$ 

#### FORMAT 3:

ACCEPT cd-name MESSAGE COUNT

#### FORMAT 1:

ADD {identifier-1 } [, identifier-2] ... TO identifier-m [ROUNDED]
[, identifier-n [ROUNDED]] ... [; ON SIZE ERROR imperative-statement]

# FORMAT 2:

ADD {identifier-1} , {identifier-2} [, identifier-3]...

GIVING identifier-m [ROUNDED] [, identifier-n [ROUNDED]] ...

[; ON SIZE ERROR imperative-statement]

# FORMAT 3:

 $\frac{\texttt{ADD}}{\texttt{CORRESPONDING}} \bigg\} \text{ identifier-1 } \underbrace{\texttt{TO}} \text{ identifier-2 } \underbrace{\texttt{ROUNDED}} \bigg]$ 

[; ON SIZE ERROR imperative-statement]

 $\underline{\mathsf{ALTER}}\ \mathsf{procedure}\text{-}\mathsf{name}\text{-}\mathsf{1}\ \underline{\mathsf{TO}}\ [\underline{\mathsf{PROCEED}}\ \underline{\mathsf{TO}}]\ \mathsf{procedure}\text{-}\mathsf{name}\text{-}\mathsf{2}$ 

[, procedure-name-3 TO [PROCEED TO] procedure-name-4] ...

[; ON OVERFLOW imperative-statement]

CANCEL {identifier-1} [, identifier-2]...

# FORMAT 1:

#### FORMAT 2:

CLOSE file-name-1 [WITH LOCK] [, file-name-2 [WITH LOCK]] ...

COMPUTE Identifier-1 [ROUNDED] [, identifier-2 [ROUNDED]] ...

= arithmetic-expression [ ; ON  $\underline{\text{SIZE}}$   $\underline{\text{ERROR}}$  imperative-statement]

<u>DELETE</u> file-name RECORD [ ; <u>INVALID</u> KEY imperative-statement]

 $\underline{ \text{DISABLE}} \left. \left\{ \underbrace{ \frac{\text{INPUT}}{\text{OUTPUT}}} \right. \left. \left\{ \underbrace{ \frac{\text{IZERMINAL}}{\text{Cd-name WITH } \underline{\text{KEY}}}} \right. \left\{ \underbrace{ \frac{\text{identifier-1}}{\text{literal-1}}} \right\} \right.$ 

DISPLAY {identifier-1} [, identifier-2] ... [UPON mnemonic-name]

```
FORMAT 1:
```

```
DIVIDE {identifier-1} INTO identifier-2 [ROUNDED]
   [ . identifier-3 [ROUNDED] ] ... [ , ON SIZE ERROR imperative-statement]
FORMAT 2:
DIVIDE { identifier-1 } INTO { identifier-2 } GIVING identifier-3 (ROUNDED)
   [ , identifier-4 [ROUNDED]] ... [ ; ON SIZE ERROR imperative-statement]
FORMAT 3:
[ , identifier-4 [ROUNDED]] ... [ ; ON SIZE ERROR imperative-statement]
FORMAT 4.
DIVIDE {Identifier-1} INTO {identifier-2} GIVING identifier-3 [ROUNDED]
  REMAINDER identifier-4 [ ; ON SIZE ERROR imperative-statement]
```

#### FIRMAT 5.

```
DIVIDE (identifier-1) BY (identifier-2) GIVING identifier-3 (ROUNDED)
   REMAINDER identifier-4 [ ; ON SIZE ERROR imperative-statement]
ENABLE { | NPUT | (TERMINAL) | cd-name WITH KEY | didentifier-1 | literal-1
```

ENTER language-name (routine-name) EXIT [PROGRAM]

GENERATE {data-name }

# FORMAT I

GO TO [procedure-name-1]

### FORMAT 2:

GO TO procedure-name-1 [ , procedure-name-2] ... , procedure-name-n DEPENDING ON identifier

 IF condition;

 { statement-1 | FLSE statement-2 | FLSE NEXT SENTENCE | FLSE

INITIATE report-name-1 [ , report-name-2] ...

# FORMAT 1:

```
INSPECT identifier-1 TALLYING
                \[ \left\{ \frac{\text{BEFORE}}{\text{AFTER}} \right\} \text{Initral-2} \right\} \\ \...\right\} \...\right\} \...\right\}...
```

#### FORMAT 2:

```
INSPECT identifier-1 REPLACING
                       \left(\frac{ALL}{LEADING}\) \begin{cases} \left\{ \text{ [identifier-5]} \\ \text{ [interal-3]} \end{cases} \text{ \text{ BY} \text{ [identifier-6]} \\ \text{ [interal-4]} \end{cases} \]
                    \left[\left\{\frac{BEFORE}{AFTER}\right\}\right] INITIAL \left\{\begin{array}{c} \text{identifier-7}\\ \text{literal-5} \end{array}\right\}\right] ...
```

```
FORMAT-3:
 INSPECT identifier-1 TALLYING
       BEFORE INITIAL (identifier-4) ...
     REPLACING
         \left\{ \frac{\text{ALL}}{\text{LEADING}} \right\} \left\{ \begin{array}{l} \left\{ \text{identifier-5} \right\} \\ \left\{ \text{literal-3} \right\} \end{array} \right\} \underbrace{\text{BY}}_{\left\{ \text{literal-4} \right\}} 
            \left[ \left. \left\{ \frac{\text{BEFORE}}{\text{AFTER}} \right\} \right. \right. \left. \left. \text{INITIAL} \right. \left. \left. \left\{ \frac{\text{identifier-7}}{\text{fiteral-5}} \right\} \right] \right\} \dots \right\} \dots 
ON {ASCENDING } KEY data-name-3 [, data-name-4] ... ...
     [COLLATING SEQUENCE IS aiphabet-name]
     USING file-name-2, file-name-3 [ , file-name-4] ..
     OUTPUT PROCEDURE IS section-name-1 \[ \left\{\frac{\text{THROUGH}{\text{THRU}}\right\}}\] section-name-2
     GIVING file-name-5
FORMAT 1:
MOVE { | identifier-1 } TO | identifier-2 [ , identifier-3 ] ...
FORMAT 2:
MOVE { CORRESPONDING } identifier 1 TO identifier-2
FORMAT 1:
   \frac{\text{ULTIPLY}}{\text{literal-1}} \underbrace{\text{BY identifier-2}}_{\text{leteral-1}} \underbrace{\text{BY identifier-2}}_{\text{leteral-1}}
    [,identifier-3 [ROUNDED]] ... [; ON SIZE ERROR imperative-statement]
FORMAT 2:
 \underbrace{\text{MULTIPLY}} \left\{ \begin{array}{l} \text{identifier-1} \\ \text{literal-1} \end{array} \right\} \quad \underline{\text{BY}} \left\{ \begin{array}{l} \text{identifier-2} \\ \text{literal-2} \end{array} \right\} \quad \underline{\text{GIVING}} \text{ identifier-3} \left[ \underbrace{\text{ROUNDED}} \right] 
     [ , identifier-4 [ \underline{ROUNDED} ] ...[ ; ON \underline{SIZE} \underline{ERROR} imperative-statement]
FORMAT 1:
             INPUT file-name-1 REVERSED WITH NO REWIND
                    , file-name-2 [REVERSED WITH NO REWIND]
OPEN OUTPUT file-name-3 [WITH NO REWIND]
                 [, file-name-4 [WITH NO REWIND]] ...
              <u>I-O</u> file-name-5 [ , file-name-6] ...
             EXTEND file-name-7 [ , file-name-8] ...
FORMAT 2:
             \begin{cases} \frac{INPUT}{OUTPUT} \text{ file-name-1} [ , \text{file-name-2}] \dots \\ \frac{OUTPUT}{IO} \text{ file-name-3} [ , \text{file-name-6}] \dots \\ \\ \frac{IO}{IO} \text{ file-name-5} [ , \text{file-name-6}] \dots \end{cases}
```

```
FORMAT I.
```

 $\frac{\text{PERFORM}}{\text{procedure-name-1}} \left[ \left\{ \frac{\text{THROUGH}}{\text{THRU}} \right\} \text{procedure-name-2} \right]$ 

#### FORMAT 2:

 $\underline{\mathsf{PERFORM}} \text{ procedure-name-1 } \left[ \left\{ \frac{\mathsf{THROUGH}}{\mathsf{THRU}} \right\} \text{ procedure-name-2} \right] \left\{ \frac{\mathsf{identifier-1}}{\mathsf{integer-1}} \right\} \underline{\mathsf{TIMES}}$ 

# FORMAT 3:

 $\underline{\text{PERFORM}} \text{ procedure-name-1} \quad \left[ \left\{ \frac{\text{THROUGH}}{\text{THRU}} \right\} \text{ procedure-name-2} \right] \quad \underline{\text{UNTIL}} \text{ condition-1}$ 

#### FORMAT 4:

 $\underline{\mathsf{PERFORM}} \text{ procedure-name-1 } \left[ \left\{ \frac{\mathsf{THROUGH}}{\mathsf{THRU}} \right\} \text{ procedure-name-2} \right]$ 

BY {identifier-4} UNTIL condition-1

 $\left[ \begin{array}{c} \underline{\mathsf{AFTER}} & \left\{ \begin{array}{l} \mathsf{identifier}\text{-}5 \\ \mathsf{index}\text{-}\mathsf{name}\text{-}3 \end{array} \right\} & \underline{\mathsf{FROM}} & \left\{ \begin{array}{l} \mathsf{identifier}\text{-}6 \\ \mathsf{index}\text{-}\mathsf{name}\text{-}4 \\ \mathsf{iteral}\text{-}3 \end{array} \right\}$ 

BY {identifier-7} UNTIL condition-2

AFTER {identifier-8 index-name-5} FROM {identifier-9 index-name-6}

BY {identifier-10} UNTIL condition-3

#### FORMAT 1:

READ file-name RECORD [INTO identifier] [ ; AT END imperative-statement]

#### FORMAT 2:

READ file-name [NEXT] RECORD [INTO identifier]

[; AT <u>END</u> imperative-statement]

#### FORMAT 3:

READ file-name RECORD [INTO identifier] [; INVALID KEY imperative-statement]

# FORMAT 4:

READ file-name RECORD [INTO identifier]

[ ; KEY IS data-name]

[; INVALID KEY imperative-statement]

 $\frac{\text{RECEIVE cd-name}}{\text{SEGMENT}} \left\{ \frac{\text{MESSAGE}}{\text{SEGMENT}} \right\} \underbrace{\text{INTO}}_{\text{identifier-1}} \text{identifier-1} \text{ [ ; NO DATA imperative-statement]}$ 

 $\underline{\mathsf{RELEASE}}\ \mathsf{record}\mathsf{-name}\ [\,\underline{\mathsf{FROM}}\ \mathsf{identifier}\,]$ 

 $\underline{\mathsf{RETURN}} \ \mathsf{file}\text{-}\mathsf{name} \ \mathsf{RECORD} \ [\underline{\mathsf{INTO}} \ \mathsf{identifier}] \ ; \mathsf{AT} \ \underline{\mathsf{END}} \ \mathsf{imperative}\text{-}\mathsf{statement}$ 

# FORMAT 1:

REWRITE record-name [FROM identifier]

#### FORMAT 2:

REWRITE record-name [FROM identifier] [; INVALID KEY imperative-statement]

```
FORMAT 1:
SEARCH identifier-1 VARYING {identifier-2 | [ ; AT END imperative-statement-1]
                                  NEXT SENTENCE
    ; WHEN condition-1
             ; \underline{WHEN} condition-2 \left\{\begin{array}{ll} \text{imperative-statement-3} \\ \underline{NEXT} \ \underline{SENTENCE} \end{array}\right\}
FORMAT 2:
SEARCH ALL identifier-1 [ ; AT END imperative-statement-1]
    ; WHEN data-name-1 \{IS = QUAL TO\}
                                                                     arithmetic-expression-1
                condition-name-1

\begin{cases}
data-name-2 & \{IS EQUAL TO\} \\
IS =
\end{cases}

                                                                         literal-2
arithmetic-expression
        imperative-statement-2
FORMAT 1:
SEND cd-name FROM identifier-1
FORMAT 2:
                                                    WITH identifier-2
WITH <u>ESI</u>
WITH <u>EMI</u>
WITH EGI
SEND cd-name [FROM identifier-1]
                                             Smnemonic-name
FORMAT 1:
                                                                identifier-3 index-name-3 integer-1
SET {identifier-1 [, identifier-2] ...}TO
     RMAT 2:
  \overline{\text{ET}} index-name-4 [ , index-name-5] ... \left\{ \frac{\text{UP}}{\text{DOWN}} \frac{\text{BY}}{\text{BY}} \right\}
\underbrace{\mathsf{SORT}}_{\mathsf{file-name-1}} \mathsf{ON} \quad \underbrace{\left\{ \underbrace{\mathsf{ASCENDING}}_{\mathsf{DESCENDING}} \right\}}_{\mathsf{OBSCENDING}}
                                                        KEY data-name-1 [ , data-name-2] ...
        ON {ASCENDING | KEY data-name-3 [, data-name-4] ...]...
     [COLLATING SEQUENCE IS alphabet-name]
      INPUT PROCEDURE IS section-name-1 \[ \left\{\frac{\text{THRUGH}}{\text{THRU}}\right\} \] section-name-2
    USING file-name-2 [ , file-name-3] ...
      \underbrace{\text{OUTPUT PROCEDURE}}_{\text{PROCEDURE}} \text{ IS section-name-3} \left\{ \underbrace{\frac{\text{THROUGH}}{\text{THRU}}} \right\} \text{ section-name-4}
    GIVING file-name-4
                                       IS EQUAL TO
IS =
IS GREATER THAN
IS >
     [; INVALID KEY imperative-statement]
STOP {RUN | literal}
STRING {identifier-1} [,identifier-2]... DELIMITED BY
```

INTO identifier-7 [WITH POINTER identifier-8]
[; ON OVERFLOW imperative-statement]

```
FORMAT 1:
```

```
SUBTRACT {| identifier-1 | [, identifier-2] ... FROM | identifier-m [ROUNDED]
   [ , identifier-n [ROUNDED]] ... [ ; ON SIZE ERROR imperative-statement]
```

#### FORMAT 2:

```
SUBTRACT {| identifier-1 } [, identifier-2] ... FROM {| identifier-m | literal-1 |
   GIVING identifier-n [ROUNDED] [,identifier-o [ROUNDED]] ...
   [; ON SIZE ERROR imperative-statement]
```

# FORMAT 3:

```
SUBTRACT {CORRESPONDING | identifier-1 FROM identifier-2 [ROUNDED]
```

[; ON SIZE ERROR imperative-statement]

#### SUPPRESS PRINTING

TERMINATE report-name-1 [ , report-name-2] ...

[; ON OVERFLOW imperative-statement]

# UNSTRING identifier-1

```
DELIMITED BY [ALL] {identifier-2} , OR [ALL] {identifier-3} 
INTO identifier-4 [ , DELIMITER IN identifier-5] [ , COUNT IN identifier-6]
  [, identifier-7 [, DELIMITER IN identifier-8] [, COUNT IN identifier-9]] ...
[WITH POINTER identifier-10] [TALLYING IN identifier-11]
```

#### FORMAT 1:

WRITE record-name [FROM identifier-1] {BEFORE ADVANCING {| identifier-2 | LINE | integer } LINES | AFTER | ADVANCING | Mnemonic-name | PAGE

```
; AT \left\{\frac{\text{END-OF-PAGE}}{\text{EOP}}\right\} imperative-statement
```

# FORMAT 2:

WRITE record-name [FROM identifier] [; INVALID KEY imperative-statement]

# RESERVED WORDS

Reserved words are the following and may be used in COBOL programs as specified in the syntax diagrams.

ACCESS ADD

ADVANCING AFTER ALL ALPHABETIC

ALSO ALTER

ALTERNATE

AND
ARE
AREA
AREAS
ASCENDING
ASSIGN
AT
AUTHOR

BEFORE BLANK BLOCK BOTTOM

BY

CALL CANCEL

S<sub>D</sub>

CHARACTERS CHARACTERS CLOCK-UNITS

CLOSE COBOL CODE CODE-SET COLLATING COLUMN COMMA

COMMUNICATION

**COMP** 

COMPUTATIONAL

**COMPUTE** 

CONFIGURATION

CONTAINS CONTROL CONTROLS COPY CORR

CORRESPONDING

COUNT CURRENCY

DATA
DATE
DATE-COMPILED
DATE-WRITTEN

DAY

DE

DEBUG-CONTENTS DEBUG-ITEM DEBUG-LINE

DEBUG-NAME
DEBUG-SUB-1
DEBUG-SUB-2
DEBUG-SUB-3
DEBUGGING
DECIMAL-POINT

DECLARATIVES
DELETE
DELIMITED
DELIMITER
DEPENDING
DESCENDING
DESTINATION

DETAIL
DISABLE
DISPLAY
DIVIDE
DIVISION
DOWN

DUPLICATES DYNAMIC

EGI ELSE EMI ENABLE END

END-OF-PAGE ENTER

**ENVIRONMENT** 

EOP
EQUAL
ERROR
ESI
EVERY
EXCEPTION
EXIT

**EXTEND** 

FD FILE

FILE-CONTROL

FILLER FINAL FIRST FOOTING FOR FROM

GENERATE GIVING GO GREATER GROUP HEADING HIGH-VALUE HIGH-VALUES

I-O-CONTROL
IDENTIFICATION
IF
IN
INDEX

I-O

INDEX
INDEXED
INDICATE
INITIAL
INITIATE
INPUT
INPUT-OUTPUT

INSPECT INSTALLATION INTERCHANGE INTO

INTO INVALID IS

JUST JUSTIFIED

KEY

LABEL
LAST
LEADING
LEFT
LENGTH
LESS
LIMIT
LIMITS

LINAGE LINAGE-COUNTER

LINE
LINE-COUNTER
LINES
LINKAGE
LOCK

LOCK LOW-VALUE LOW-VALUES

MEMORY
MERGE
MESSAGE
MODE
MODULES
MOVE
MULTIPLE
MULTIPLY

NATIVE NEGATIVE NEXT NO NOT NUMBER NUMERIC OBJECT-COMPUTER

OCCURS
OF
OFF
OMITTED
ON
OPEN
OPTIONAL
OR

ORGANIZATION OUTPUT OVERFLOW

PAGE PAGE-COUNTER PERFORM

PH
PIC
PICTURE
PLUS
POINTER
POSITION
POSITIVE
PRINTING
PROCEDURE
PROCEDURES
PROCEED
PROGRAM
PROGRAM-ID

QUEUE QUOTES

**RANDOM** RD READ **RECEIVE** RECORD RECORDS REDEFINES REEL REFERENCES RELATIVE RELEASE REMAINDER REMOVAL RENAMES REPLACING REPORT REPORTING REPORTS **RERUN** RESERVE RESET **RETURN** 

REVERSED REWIND REWRITE RF RH RIGHT ROUNDED RUN

SAME SD SEARCH SECTION SECURITY SEGMENT

SEGMENT-LIMIT SELECT

SELECT SEND SENTENCE SEPARATE SEQUENCE SEQUENTIAL

SEQUEN SET SIGN SIZE SORT

SORT-MERGE SOURCE

SOURCE-COMPUTER SPACE

SPACES
SPECIAL-NAMES
STANDARD
STANDARD-1
START
STATUS
STOP
STRING

SUB-QUEUE-1 SUB-QUEUE-2 SUB-QUEUE-3

SUBTRACT

PRESS ABOLIC SYNC

SYNCHRONIZED

TABLE
TALLYING
TAPE
TERMINAL
TERMINATE
TEXT

THAN
THROUGH
THRU
TIME
TIMES
TO
TOP
TRAILING
TYPE

UNIT
UNSTRING
UNTIL
UP
UPON
USAGE
USE
USING

VALUE VALUES VARYING

WHEN
WITH
WITHIN
WORDS
WORKING-STORAGE
WRITE

ZERO ZEROES ZEROS

+ - \* / > <

# SYSTEM NAMES

For a specific implementation of COBOL, the implementor is expected to define

- 01 4 0	Poolitio .	p.,			, -			P			
certain	system	names	for his	compile	er in	accordan	ce wit	h Amer	ican	Nati	onal
Standar	d X3.23	-1974.	Such a	system 1	name	is shown	in the	syntax	diagr	ams	as a
languag	e-name,	a cor	nputer-na	ame, or	an	implemen	ntor-nar	ne.			

Make notes here on specific implementations:

language-name

computer-name

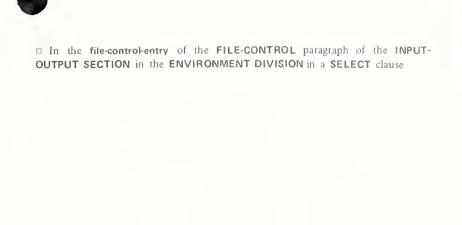
# implementor-name

The words which can be used for implementor-name depend upon the entry in which the implementor-name is used.

□ The SPECIAL-NAMES paragraph of the CONFIGURATION SECTION of the **ENVIRONMENT DIVISION** 

with mnemonic-names and/or condition-names

with alphabet-names



□ The RERUN clause in the I-O-CONTROL paragraph of the INPUT-OUTPUT SECTION in the ENVIRONMENT DIVISION

 $\hfill\Box$  The VALUE OF clause in the FD entry within the FILE SECTION of the DATA DIVISION

# ASCII CHARACTER SET

The STANDARD-1 alphabet consists of the following characters of the American Standard Code for Information Interchange, ASCII:

ASCII Character	Octal Value	Meaning
NUL	000	Null or time fill character
SOH	001	Start of heading
STX	002	Start of text
ETX	003	End of text
EOT	004	End of transmission
ENQ	005	Enquiry (who are you)
ACK	006	Acknowledge
BEL	007	Bell
BS	010	Backspace
HT	011	Horizontal tabulation
LF	012	Line feed (new line)
VT	013	Vertical tabulation
FF	014	Form feed
CR	015	Carriage return
SO	016	Shift out
SI	017	Shift in
DLE	020	Data link escape
DC1	021	Device control 1
DC2	022	Device control 2
DC3	023	Device control 3
DC4	024	Device control 4
NAK	025	Negative acknowledgement
SYN	026	Synchronous idle
ETB	027	End of transmission blocks
CAN	030	Cancel
EM	031	End of medium
SUB	032	Substitute
ESC	033	Escape
FS	034	File separator
GS	035	Group separator
RS	036	Record separator
US	037	Unit separator
SP	040	Space
!	041	Exclamation point
66	042	Quotation mark
#	043	Number sign
\$	044	Currency symbol
%	045	Percent
&	046	Ampersand
1	047	Apostrophe or acute accent
(	050	Opening parenthesis
)	051	Closing parenthesis
*	052	Asterisk
+	053	Plus
,	054	Comma
_	055	Hyphen or minus
	056	Period or decimal point
/	057	Slant
0	060	
1	061	
2	062	
3	063	
4	064	
5	065	
6	066	
7	067	
8	070	
9	071	
:	072	Colon
* 2	073	Semicolon
<	074	Less than

ASCII Character	Octal Value	Meaning
=	075	Equal
>	076	Greater than
?	077	Question mark
@	100	Commercial at
A	101	
В	102	
C	103	
D	104	
E	105	
F	106	
G	107	
Н	110	
I	111	
J	112	
K	113	
L	114	
M	115	
N	116	
O	117	
P	120	
Q	121	
R	122	
S	123	
T	124	
U	125	
V	126	
W	127	
X	130	
Y	131	
Ž	132	
[	133	Opening bracket
/	134	Reverse slant
ì	135	Closing bracket
1	136	Circumflex
	137	Underline
,	140	Grave accent
a	141	Glave accent
b	142	
С	143	
d	144	
e	145	
f	146	
g	147	
h h	150	
i	151	
j	152	
j k	153	
1	154	
	155	
m	156	
n		
0	157	
p	160	
q	161	
r	162	
S	163	
t	164	
u	165	
V	166	
W	167	
X	170	
У	171	
Z {	172	
{	173	Opening brace
	174	Vertical line
}	175	Closing brace
~	176	Tilde
DEL	177	Delete

# COBOL CHARACTER SET

The COBOL character set consists of the 51 characters listed below.

Character	Meaning
0,1,,9	digit
$A,B,\ldots,Z$	letter
	space (blank)
+	plus sign
-	minus sign (hyphen)
*	asterisk
/	stroke (virgule, slash)
=	equal sign
\$	default currency sign
,	comma (optional decimal point)
	semicolon
,	period (decimal point)
46	quotation marks
(	left parenthesis
) >	right parenthesis
>	greater than symbol
<	less than symbol





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